## 2.2 Assessing Model Accuracy

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## Model Accuracy

- $\triangleright$  No one method is going to be appropriate for every dataset.
- In practice, choosing the best method is one of the most challenging parts of doing statistical work!

## Quality of Fit

What do we mean by "quality of fit"?

 $\triangleright$  Goal: quantify the extent to which the model is able to accurately predict response values  $Y$  for a given set of inputs  $X$ .

#### Mean Squared Error

In the regression setting, we usually use *mean squared error* (MSE) to examine quality of fit.

$$
MSE = \frac{1}{n} \sum_{i=1}^{n} (y_i - \hat{f}(x_i))^2
$$

where  $\hat{f}(x_i)$  is the predicted value and  $y_i$  the actual output for the *i*th observation.

- If predicted values are close to the truth (on average), MSE will be (relatively) small.
- $\blacktriangleright$  If predicted values are far from the truth, MSE will be large.

We'd prefer to examine model accuracy using data that was not used to construct the model.

 $\triangleright$  This helps us examine possible overfitting in the original model.

One approach: separate our data into test and training sets.

- $\blacktriangleright$  Use the test data to construct the model.
- $\triangleright$  Use the *training data* to examine quality of fit.

The next slide shows data simulated from f, shown in black. Three estimates of f are shown: the linear regression line (orange curve), and two smoothing spline fits (blue and green curves). Right: Training MSE (grey curve), test MSE (red curve), and minimum possible test MSE over all methods (dashed line). Squares represent the training and test MSEs for the three fits shown in the left-hand panel.



The U-shape in MSE curves is a result of two competing properties.

That is, the expected MSE (using test data) can be decomposed into

- 1. variance of  $\hat{f}$
- 2. squared bias of  $\hat{f}$
- 3. variance of error terms  $\epsilon$

So to minimize MSE, we would select a method with low bias and low variance.

## Variance of Statistical Learning Methods

- ▶ Variance is the amount  $\hat{f}$  would change if it were estimated using a different set of training data.
	- $\blacktriangleright$  Ideally,  $\hat{f}$  will not vary too much between training sets.
	- In general, more flexible methods have higher variance.



## Bias of Statistical Learning Methods

- $\triangleright$  Bias is the error introduced by approximating a real-life problem.
	- $\triangleright$  Ex: it is unlikely that any sufficiently complex real-life scenario has a linear relationship.
	- $\blacktriangleright$  In general, more flexible methods have less bias.

More flexible methods  $=$  less bias, but more variance.

▶ For a given problem, minimizing (test data) MSE means finding a *balance* between bias and variance.

## The Classification Setting

Here, we examine error rate:

$$
\frac{1}{n}\sum_{i=1}^n \mathsf{I}(y_i \neq \hat{y}_i)
$$

where  $I()$  is the *indicator function* which evaluates to 1 if its input expression is true, 0 otherwise.

 $\triangleright$  We can calculate test or training error rate, depending which data is used.

A good classifier is one for which error rate is low.

Test error rate is minimized when each observation is assigned to the most likely class.

That is, assign observation  $x_0$  to the class *i* for which

$$
P(Y=j|X=x_0)
$$

is largest.

$$
\blacktriangleright
$$
  $P(Y = j | X = x_0)$  is the conditional probability that  $Y = j$  given  $X = x_0$ . This is called a *Bayes classifier*.

In a classification problem with only two classes, the Bayes classifier corresponds to

redicting Class A if  $P(Y = a | X = x_0) > 0.5$  and Class B otherwise.

The set of points for which  $P(Y = a|X = x_0) = 0.5$  is called the *Bayes decision* boundary.

# Example

 $X_{2}$ 



The Bayes Classifier looks great on paper, but we don't actually know the conditional distribution of  $Y/X...$ 

 $\triangleright$  Bayes Classifier is the unattainable "gold standard" which other models are compared to.

Other models attempt to estimate the distribution of  $Y|X$ .

 $\triangleright$  One example is K-Nearest Neighbors (KNN).

Given a positive integer K and some test observation  $x_0$ .

- 1. Identify the K points in the training data which are closest to  $x_0$ . Call this set of points  $N_0$ .
- 2. Estimate

$$
P(Y=j|X=x_0)=\frac{1}{K}\sum_{i\in N_o}I(y_i=j)
$$

for all classes j.

In This is the fraction of points in  $N_0$  whose response values  $= i$ .

3. Classify  $x_0$  to the class with the largest estimated probability from (2).

One difficulty:  $K$  is set by the user.

- $\triangleright$  Small values of K may be too flexible.
- Earge values of K may not be flexible enough.

As with regression, too much flexibility will lead to overfitting of the training data.

## K-Nearest Neighbors

KNN: K=1 KNN: K=100

